

## Character Development

1. **Background and family:** What is the characters ancestry or cultural background? Is the character at odds with their family/cultural traditions?
2. **Motivations and goals:** What motivates your character? What do they want more than anything in the world? Who or what is standing in their way?
3. **Flaws and fears:** Their greatest fear, flaw, weakness? How did they acquire this fear, flaw, weakness? How does it affect them reaching their goal?
4. **Appearance:** What do they look like? Choose one aspect of their appearance and elaborate.
5. **Personality:** What kind of person are they? What do they feel on the inside? How do others perceive your character?

Now, create a story of your choosing with the character you have created, here are a couple prompts:

1. The character loses or sacrifices something they value greatly
2. The character sees or hears something they weren't supposed to
3. The character is forced to ask for help from a character they dislike

## Imagery

**Imagery:** Uses figurative language to represent objects, actions, and ideas in such a way that it appeals to our physical senses. It needs the aid of figures of speech like:

- 1) **Simile:** makes a comparison; "like" or "as"
  - a. Her smile was as radiant as the sun
- 2) **Metaphor:** Implicit, implied, or hidden comparison
  - a. Her smile shone with the power of the sun
- 3) **Personification:** A non-human object is given human attributes
  - a. The sun seemed to be smiling, as if she were smiling at me
- 4) **Onomatopoeia:** words that imitate the natural sounds of things; "buzz"  
"thump"